

SEGA™

NFL Football Trivia Challenge



SEGA CD™



Team 



LICENSED BY SEGA ENTERPRISES, LTD. FOR PLAY ON THE SEGA CD™ SYSTEM.

Warnings

READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM

Epilepsy Warning

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. **If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.**

Owners of Projection Televisions

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection TVs.

About Audio Connectors

If the audio connection is made to your television from the Sega CD, the Mixing Cable must be used to connect the headphone output jack on the front of the Genesis to the MIXING input jack on the rear of the Sega CD. If the Audio connection is made to your television from the Sega Genesis (using either the RF cable or a Video Monitor cable), the Mixing Cable must NOT be used.



This official seal is your assurance that this product meets the highest quality standards of SEGA™. Buy games and accessories with this seal to be sure that they are compatible with the SEGA CD™ SYSTEM.

NFL

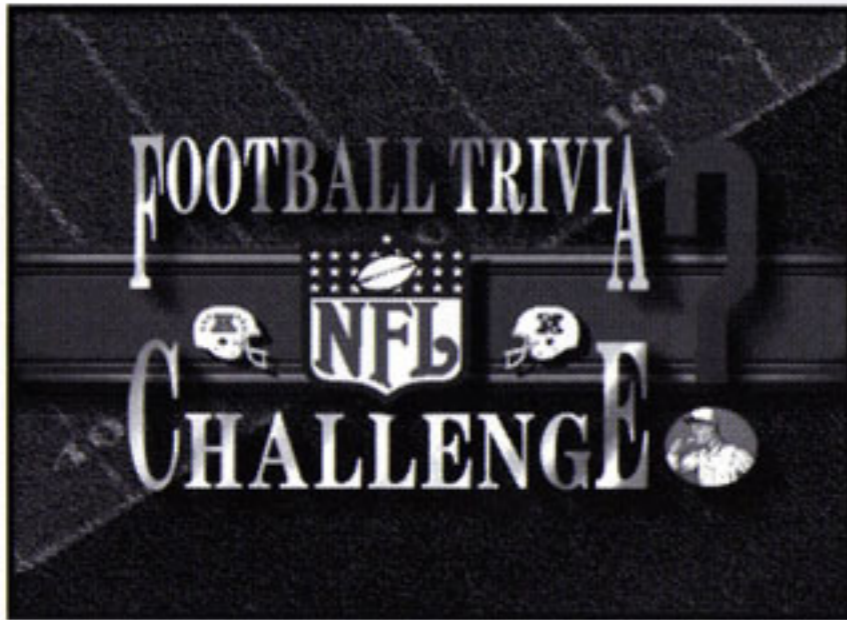
Football Trivia Challenge

A PLAYERS GUIDE

Contents

The Challenge	2
Starting Up	3
The Locker Room	4
Playing The Game	6
Handling Your Compact Disc	8
Credits	9

2 THE CHALLENGE



With NFL Football Trivia Challenge you go head-to-head with your fellow pro football experts, answering tough questions to move the ball down the field and score. You'll need to know your football, and you'll need to be quick because – just like the real game – it doesn't wait around for you to make up your mind.

With nearly 1,500 questions and lively commentary from Pat Summerall and Tom Brookshier, **NFL Football Trivia Challenge** is a game that is always challenging and always fun.

The object of **NFL Football Trivia Challenge** is to correctly answer questions and move the football down the field to score touchdowns or kick field goals. The player with the most points at the end of the game is considered the winner. But don't feel bad if you don't score the most points, because having fun and learning about the traditions of football are what this game is all about.

STARTING UP

1. Set up your Genesis™ and SEGA CD™ systems and plug in Control Pad 1.
2. Turn on your TV or monitor, then turn on the Genesis.
3. Press START or the A, B, or C Button when you see the SEGA CD logo to display the Sega CD Control Panel.
4. Press START or the A,B, or C Button to open the disc tray.
5. Place the NFL Football Trivia Challenge CD on the disc tray, label side up. Press the A, B, or C Button to close the tray.
6. Press Start to move the hand cursor on the Control Panel to the CD-ROM Button.

Important: If you don't see the Sega™ screen, turn the power switch off. Check your Genesis and SEGA CD setup, make sure the CD is firmly in the disc tray, then turn the power switch on again.



4 THE LOCKER ROOM



The Locker Room provides access to the main areas of the program: Skill Level, Team Selection, Play Game, Exit, and Help.

Each locker has a helmet and a jersey that represent the players' options. When you start up the disc, both players are started at Rookie Level, and the home and visiting teams are chosen at random.

Use the D (Directional) button on your control pad to select an option. Press the A, B, or C button to choose an option.



Jerseys. (Skill Level) Choosing this option takes you to the Skill Level Screen. Here you can select your skill level. Use the D Button to select a jersey and press the A, B, or C Button to choose a level. The questions get harder as the levels increase from Rookie to Veteran and then to All-Pro. Two players can play at different levels, so Rookies can challenge All-Pros and still have an equal shot at winning.

Helmets. (Team Selection) Selecting this option takes you to the Team Selection Screen. Here you can choose your favorite team from either the AFC or the NFC conference. The helmets let you choose your team. Here, you can pick a team from the AFC conference by using the D button to select a helmet (team) and pressing any button (A, B, or C) on your control pad. If you would like to pick a team in the NFC conference, just select the TO NFC/AFC toggle button and press any button (A, B, or C) on your control pad. The NFC team helmets will appear. Selecting a team returns you to the Locker Room, where your selected helmet is displayed above your locker. †

Ramp. (Play Game) Selecting this option takes you to the game board screen where all the action takes place.

First Aid Kit. (Help) When you choose the First Aid kit, you will view a presentation that describes the different elements of the various interfaces in this title and how to use them. Help is interruptible by clicking a button on your control pad.

Showers. (Exit) When you are finished playing **NFL Football Trivia Challenge**, simply select the Showers option in the locker room.

6 PLAYING THE GAME



The Game Board Screen has both the scoreboard, at the top of the screen, and the game board at the bottom. You'll need to keep an eye on both as you play **NFL Football Trivia Challenge**.

THE SCOREBOARD:

Helmets. The Helmets show who's playing as the Home and Visiting teams.

Football. The Football shows which team currently has possession.

Game Clock. The Game Clock shows how many questions remain in the quarter.

Play Clock. The Play Clock ticks down the seconds remaining in each play.

Quarter, Down, YTG (Yards To Go), and Ball On.

These read-outs show the current quarter, down, yards to go for a first down, and relative position of the football on the field.

Football Field. The arrow on the gridiron shows the current position of the football on the field.

THE GAME BOARD:

Question/Answer Toggle Button. This big question mark is probably the most important button on the screen. Use the D Button on your control pad to select it and press any of the buttons (A, B, or C) to choose it. But you've got to be on your toes, because choosing it starts the play. Pat Summerall will read the questions and you select the button a second time to see the possible answers. Just move your cursor (by using the D Button on your control pad) to the choice you think is correct and press any button on your control pad. If you don't even try to guess at an answer before the Play Clock runs down, then you lose that down. Speed is important in selecting the right answer, since the faster you answer a question, the more yardage you get.

Time Out Indicators. Stumped by a question? Maybe you should use one of your time outs. Selecting the Time Out Button stops the play clock and gives you an extra 24 seconds to answer the question. After the time out expires, the play clock starts up again, so be ready!

PAUSE. Selecting the Start Button on your control pad will pause the game. Select it again to resume play.

4th Down Options. On fourth down you can punt the ball if you don't think you'll be able to make enough yardage to get a first down. Punts always put your opponent onto their own 20 yard line, so strategy comes into play in either going for it (selecting the question) or punting. Also, when you're inside your opponent's 35 yard line, the Punt option changes to a Field Goal. Just use the D Button on your control pad to select the Field Goal button and press any button (A, B, or C) before starting the play if you want to go for three points.

Exit. The Exit button takes you back to the Locker Room.

.....
Now that you know the basics, put your
football knowledge to the test.

GOOD LUCK!

HANDLING YOUR SEGA CD DISC:

- The Sega CD Disc is intended for use exclusively with the SEGA CD™ System.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega CD Disc.
- **Keep Your Sega CD Disc Clean.** Always hold by the edges, and keep in its case when not in use. Clean with a lint-free, soft cloth—wiping in straight lines from the center. Never use solvents or abrasive cleaners.

Credits:

NFL Football Trivia Challenge was produced and developed by CapDisc™, a division of Capitol Multimedia, Inc.

Designer/Producer
Software Engineers

Richard Vogel
Jeff Geraci
Rob Hafey
John Wendl
Jim Wallace
Bill Eyer
Tim Phillips
Laurie Davis
Jenny Harlett
Pat Summerall
Tom Brookshier

Sega Artist
Audio Engineer
Video Capture
Scripting
Copy Editors

Sports Commentator

Motion Video and Questions provided by NFL Films
Question Research & Development

Billy Driber
Ace Cacchiotti

Photography provided by NFL Photo Services
Photo Researchers

Tom Snelling
Mike Evans
Kevan Burks
Mat Marini

Special Thanks to:
Software Support

Jim Moore
Jeff Ogata
Andy House

Cover Photos

Tim Alexander - NFL Photos
Ron Vesely - NFL Photos
Pro Football Hall of Fame

Quality Assurance

John Eberhardt
Jim Fink
Paula Bone
Chris Prokop

Lead Tester

Johnathan Tolbert

Playtesters

Kijana Woodard
Eric Whitener
Geoff Burghardt
Tica Wilson
Aumijo Sheftel - Gomes
Desiree Tolbert
Pat Fink



Limited Warranty

Capitol Multimedia, Inc. warrants to the original consumer purchaser that the Sega CD Disc shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this limited warranty occurs during this 90-day warranty period, CapDisc will repair or replace the defective CD, at its option, free of charge. This limited warranty does not apply if the defects have been caused by negligence, accident, unreasonable use, modification, tampering or any other causes not related to defective materials or workmanship. To receive warranty service, call the CapDisc Consumer Service Department at: (301) 961-8900

DO NOT RETURN YOUR SEGA CD DISC TO YOUR RETAIL SELLER. Return the CD to CapDisc Consumer Service. Please call first for further information. If the CapDisc technician is unable to solve the problem by phone, he will provide you with instructions on returning your defective CD to us. The cost of returning the CD to CapDisc Service Center shall be paid by the purchaser.

Limitations on Warranty Any applicable implied warranties, including warranties of merchantability and fitness for a particular purpose, are hereby limited to 90 days from the date of purchase and are subject to the conditions set forth herein. In no event shall Capitol Multimedia, Inc., be liable for consequential or incidental damages resulting from the breach of any express or implied warranties. The provisions of this limited warranty are valid in the United States only. Some states do not allow limitations on how long an implied warranty lasts, or exclusion of consequential or incidental damages, so the above limitation or exclusion may not apply to you. This warranty provides you with specific legal rights. You may have other rights which vary from state to state.

Patents: U.S. #'s 4,442,486/4,454,594/4,462,076; Europe #80244; Canada #'s 1,183,276/1,082,351; Hong Kong # 88-4302; Germany # 2,609,826; Singapore # 88-155; U.K. # 1,535,999; France # 1,607,029; Japan # 1,632,396.



SEGA AND SEGA CD ARE TRADEMARKS OF SEGA ENTERPRISES, LTD. ALL RIGHTS RESERVED.

CAPITOL MULTIMEDIA, INC., 7315 WISCONSIN AVE., SUITE 800E, BETHESDA, MD 20814.

Manufactured in the U.S.A.